

Teacher: M. Rinaldi
Grade Level: Kindergarten
Class: General Music
Music Element: Timbre

Resources/Materials

1. Stick and Claves
2. Bread and Slapstick
3. Pot and Shaker Gourd
4. Coat and Sandpaper Sliders
5. Stuffed Horse and Vibraslap
6. 2 Drums
7. Silver, Burdette. (2005). *Making Music Grade 1* (Teachers ed.), "Drum" pg. 119. Pearson Education, Inc.

National Core Music Standards

MU:Cr1.1.Ka: With guidance, explore and experience music concepts (such as beat and melodic contour).

MU:Pr4.1.Ka: With guidance, demonstrate and state personal interest in varied musical selections.

MU:Pr4.2.Ka: With guidance, explore and demonstrate awareness of music contrasts (such as high/low, loud/soft, same/different) in a variety of music selected for performance.

Objectives (Outcomes)

SWBAT actively listen to a story

SWBAT perform their "role" in the story (actor, sound effects, audience)

SWBAT identify the different sounds regarding different objects of the story

Assessment

I can play various roles in our story.

I can take responsibility with my assignment.

Strategy/Procedure

1. Introduce the story "Drum" to the class by reading it aloud.
2. Assess the listening of the class by asking the class about characters, objects, and events of the story in order. Feel free to remove or switch gender labels.
 - a. Mother gives son a piece of wood (claves)
 - b. Old woman building a fire (slapstick)
 - c. Father and son needing food (gourd)
 - d. Washer woman and man fighting over broken pot (sandpaper sliders)
 - e. Man who was robbed and had no clothes (vibraslap)
 - f. Bridegroom who need to get to the wedding (drum)
3. Assign each student a character or sound effect, remaining class will be audience.
 - a. Students will be acting out the story with appropriate props
 - b. Students will play their instrument on their object's trigger word (i.e. piece of wood = clave hit)
4. Act out the story 2-3 times making sure everyone has had an opportunity to perform.

Follow-Up or Extension

What did the _____ sound like? Was it wooden? Metal? Soft? Hard? Long? Short? Etc.